TA0297 WEMOS D1 R2 WIFI ARDUINO DEVELOPMENT BOARD ESP8266



Contents

1.	Ove	rview – TA0297	3
2.	Gett	ing started:	3
2	.1.	What is WeMos D1 R2 Wifi Arduino Development Board?	3
2	.2.	What is IDUINO UNO?	3
2	.3.	What are the differences between Arduino development boards and WeMos-D1R2?	3
3.	Soft	ware installation	4
3	.1.	Arduino Software/IDE	4
3	.2.	Play with your first "Hello World" LED example	5
4.	Befo	pre we getting started	6
4	.1.	Connect your WeMos- D1R2 to your computer	6
4	.2.	Driver installation	7
4	.3.	Connecting correctly with your PC?	8
5.	Hav	e fun	8
5	.1.	Telling Arduino IDE where to find Wemos-D1R2 Library	8
5	.2.	Trying the Blink Example	.12

1. Overview - TA0297

In this instruction, We will introduce you through one simple example of WeMos D1 R2 Wifi Arduino Development Board ESP8266 using the Arduino IDE. Get your WeMos Wifi board. Let's get it started!

2. Getting started:

2.1. What is WeMos D1 R2 Wifi Arduino Development Board?

WeMos-D1R2 is an ESP8266-12 based WiFi enabled microprocessor unit on an Arduino-UNO footprint. That means the board looks like an UNO. Apparently several shields, sensors and output devices that are manufactured for the Arduino platform will work on the UNO with the added advantage of built-in WiFi.

2.2. What is IDUINO UNO?



Figure 1 UNO

The Iduino Uno is based on the ATmega328. It has 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz ceramic resonator, a USB connection, a power jack, an ICSP header, and a reset button.

It contains everything needed to support the microcontroller; simply connect it to a computer with a USB cable or power it with a AC-to-DC adapter or battery to get started. You can tinker with your UNO without worring too much about doing something wrong, worst case scenario you can replace the chip for a few dollars and start over again.

For more information: https://store.arduino.cc/usa/arduino-uno-rev3

2.3. What are the differences between Arduino development boards and WeMos-D1R2?

Though the Arduino UNO and the WeMos-D1R2 are similar, there are a few differences in their pin assignment. The above illustration provides the mapping of the pins.

In some situations programs written for the UNO will need to be modified a little to the proper pin assignments of the WeMos-D1R2. More on this when we write our first sketch.

Table 1Comparison Table

Arduir	IO-UNO		WeMo	s-D1R2		Arduin	o-UNO		WeMo	s-D1R2
SCL	I2C: SCL	\rightarrow	GPIO05	I2C: SCL		GPI08		\rightarrow	GPIO12	
SDA	I2C: SDA	\rightarrow	GPIO04	I2C: SDA		GPI07		\rightarrow	GPI014	
AREF		\rightarrow				GPI06		\rightarrow	GPI02	
GND	í.	\rightarrow	GND		1	GPI05		\rightarrow	GPI00	
GPIO13	SPI: SCK	\rightarrow	GPI014	SCK		GPIO4		\rightarrow	GPIO04	
GPI012	SPI: MISO	÷	GPIO12	MISO		GPI03		÷	GPIO05	
GPI011	SPI: MOSI	+	GPIO13	MOSI		GPIO2		÷	GPIO16	
GPIO10	SPI: SS	\rightarrow	GPI015	SS		GPI01	TX	\rightarrow	GPIO01	TX0
GPIO9		\rightarrow	GPI013			GPI00	RX	\rightarrow	GPI003	RX0

Difference in pin assignments between Arduino UNO and Wemos-D1R2

3. Software installation

In this section, We will introduce you the development platform where you translate creative mind into codes and let it fly.

3.1. Arduino Software/IDE

Downloads from <u>here</u>. Open Windows-based app by double clicking it and follow the instruction to complete(Remember to install everything driver for Arduino). Easy!



Connect your WeMos board with your computer

Connect WeMos and your PC by a blue USB cable, and if connect correctly you will see the green power LED light on and another orange LED is blinking.



Find your Serial COM number and note it down.

Figure 3 Check Your special COM and note it down the number

Then we need to figure out which channel COM is currently communicating between PC and UNO. Following the path: Control panel | Hardware and Sound | Devices and Printers | Device Manager | Ports (COM & LPT) | Arduino UNO (COMx)

Note down the COM number as this will be required later. For this case, we are using the COM 4

3.2. Play with your first "Hello World" LED example

Firstly let's tell IDE where to find our Arduino port and which board you are currently using: The following instruction (Figure 3 and 4) shows the details:



Figure 4 Port changes



Figure 5 Board Changes

Then it's time to play with you first simple example. Following the path by File | Examples | 01. Basics | Blink and a new code window would pop out and just single press the upload. You will notice the orange LED is blinking almost every second.

4. Before getting started

4.1. Connect your WeMos- D1R2 to your computer

The WeMos-D1R2 board comes without a USB cable. Make sure you have a data cable and not an ordinary charging cable.



Figure 6 Data Cable

A data cable causes your Windows OS to react. It announces the attachment of a new hardware and tries to install the USB drivers. It either finds the driver on your system or it does not. If it does not then you will need to download the USB drivers. The USB interface chip is the CH340G. You will need to install the drivers for this chip.



4.2. Driver installation

A Google search for the "CH340G drivers" finds several sites. You can download the Windows 7 drivers from <u>here</u> or the Windows 8 from <u>here</u>. Other operating systems can be downloaded from <u>here</u>. Windows 10 operating system come with the drivers.

- a) Download the Windows CH340 Driver
- b) Unzip the file
- c) Run the installer which you unzipped
- d) In the Arduino IDE when the CH340 is connected you will see a COM Port in the Tools > Serial Port menu, the COM number for your device may vary depending on your system.

뤍 DriverSetup(X64)	- 🗆 ×
Device Driver I	nstall / UnInstall
Select INF	CH341SER.INF ~
INSTALL	WCH.CN USB-SERIAL_CH340
UNINSTALL	0870872014, 3.4.2014
HELP	

Figure 7 Driver installation

4.3. Connecting correctly with your PC?

Lets find out if the WeMos-D1R2 and your computer are communicating with each other. Getting this step right is important for any further action. Open the Device Manager via Control Panel| Hardware and Sound.

Figure 8 Device Manager

5. Have fun

5.1. Telling Arduino IDE where to find Wemos-D1R2 Library

The following steps:



Click the Preferences

Settings Network				
Sketchhook location:				
C: Ulears PailOog mante Arr	trind		Browne	
C: Users (Raj (Documents) Ard Editor language: Editor font size: Interface scale: Show verbose output during: Compiler warnings: Display line numbers Enable Code Folding Verify code after upload Use external editor Verify code after upload Use external editor Check for updates on sta Update sketch files to ne Save when userfying or to Additional Boards Manager UI	System Default 12 V Automatic 100 + % (requires restart of Arduing compilation upload None rtup wextension on save (.pde -> .ino) proading RLs: http://arduino.esp8266.com/stable/package_esp826	(requires restart of Arduino) o) 66com_index.json	Browse	Prefere
More pretti energi can he edi C: Users (Raj) AppData (Local) (edit only when Arduino is no	ed directly in the file Arduino 15 preferences.txt trunning)	OK	Cancel	

Fill in the Additional Board manager:

http://arduino.esp8266.com/stable/package_esp8266com_index.json

🥺 Boards Manager	\times	
Type All V 8266		
esp8266 by ESP8266 Community version 2.3.0 INSTALLED Boards included in this package: Generic ESP8266 Module, Olimex MOD-WIFI-ESP8266(-DEV), NodeMCU 0.9 (ESP-12 Module), NodeMCU 1.0 (ESP-12E Module), Adafruit HUZZAH ESP8266 (ESP-12), ESPresso Lite 1.0, ESPresso Lite 2.0, Phoenix 1.0, Phoenix 2.0, SparkFun Thing, SweetPea ESP-210, WeMos D1 mini, ESPino (ESP-12 Module), ESPino (WROOM-02 Module), WifInfo, ESPDuino. Online help More info		Board Manager
C	ose	

Open Tools | Board: |Boards Manager dialog box. Somewhere in there you will see the entry "Esp8266 of ESP8266 Community version 2.3.0" select that. The Install button will appear, click the Install button. Wait for a while... This process will take some time to download and complete. After the install it is a good idea to shut the Arduino program and restarted it.



Go to Tools | Board:... scroll way down and select WeMos D1 R2 & mini. The Tools menu changes to the second image shown above.



Determined the COM port WeMos-D1R2 appears on. To select the COM port, go to Tools | Port: and select the COM port, in my case it was COM 12



To select the speed of communication between the WeMos-D1R2 and the computer. Go to Tools | Upload Speed: and select 115200. We are ready to upload our first sketch.

Verify/Compile Ctrl+R Upload Ctrl+U Upload Using Programmer Ctrl+Shift+U Export compiled Binary Ctrl+Alt+S Show Sketch Folder Ctrl+K Include Library Add File	Edit Sk	cetch Tools Help		
Upload Ctrl+U Upload Using Programmer Ctrl+Shift+U Show Sketch Folder Ctrl+Alt+S Show Sketch Folder Ctrl+K Include Library Add File	0	Verify/Compile	Ctrl+R	Ø
etch Upload Using Programmer Ctrl+Shift+U Export compiled Binary Ctrl+Alt+S Show Sketch Folder Ctrl+K Include Library Add File	— (Upload	Ctrl+U	
<pre>Add File Export compiled Binary Ctrl+Alt+S Show Sketch Folder Ctrl+K Include Library Add File put your main code here, to run repeatedly:</pre>	ketch	Upload Using Programmer	Ctrl+Shift+U	M
Show Sketch Folder Ctrl+K Include Library Add File put your main code here, to run repeatedly:	d se	Export compiled Binary	Ctrl+Alt+S	
Add File	0. TS	Show Sketch Folder	Ctrl+K	=
Add File ' put your main code here, to run repeatedly:		Include Library	+	
put your main code here, to run repeatedly:		A LLET.		
	d 10	Add File		
	d lo / put	your main code here, to	o run repeatedly:	
	id lo	Add FHE your main code here, to	o run repeatedly:	
	id lo	Add FHE your main code here, to	o run repeatedly:	

Test drive the complete setup using the boiler plate sketch.

To upload the boiler plate sketch go to Sketch | Upload or use the shortcut key Crtl+U or click on the right arrow button next to the check mark. A successful compile and upload means all systems are working and we are ready to get to the real stuff.

5.2. Trying the Blink Example

Load the packaged example Blink. To find it go to File | Examples | 01.Basics | Blink. Compile and upload as instructed in the previous step. Nothing happens. :(

The reason nothing happens is because the on-board LED on the WeMos is connected to pin 13. Refer to the table in Step 2. On the WeMos-D1R2 the on-board LED is connected to pin 14.

Replace all instances of pin 13 with pin 14 and save the sketch as WeMosBlink. Viola the blue LED starts blinking.





Disconnect the WeMos-D1R2 from your computer and connect an external 5V power source. I connected it to the power bank that I use to charge my phone. The LEDs will start blinking.

Happy IoTing.